

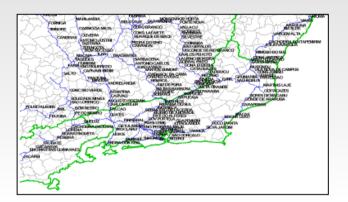
Paula Bezerra Rocha Garcia Rafael Leme Costa Eduardo Nunes Alvares Pereira

# Automated label placement algorithm based on EUROCONTROL's HMI requirements for air traffic control system



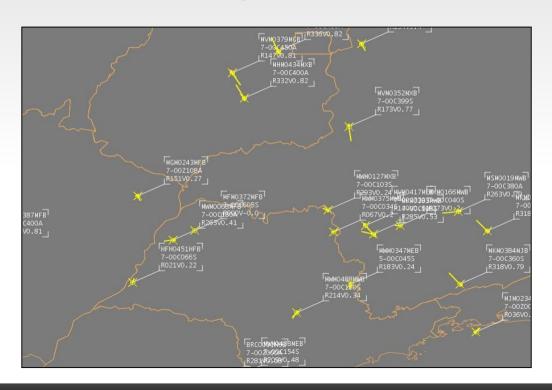
## Motivation







## Label overlapping problem is **NP-complete**



## Definitions





# Requirements

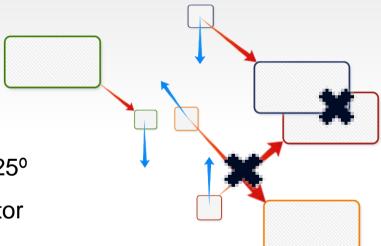




Conflicts priority defined by EUROCONTROL

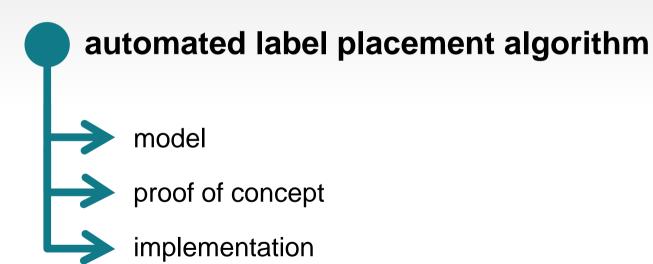
4 possible angles: 45°, 135° (default), 225°
or 315° from top of screen or speed vector

Controller can always move a label manually





## Atech's solution for an

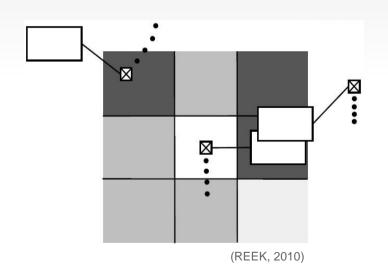


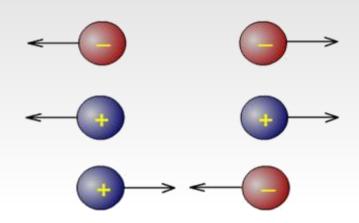
#### Literature review



#### Force-based model

Model objects as electrically charged particles that attract and repel each other





## Cluster-based model

Group tracks, discretize area around the track and allocate the label in the cell of the lowest cost



# Model based on navigation functions

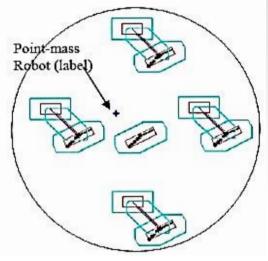
Avoid collision between the robot (label) and the obstacles

(other symbols);

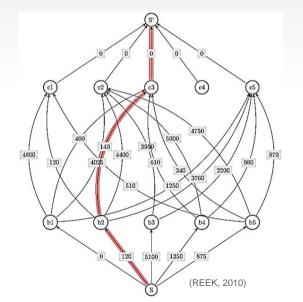
*Robot* → punctual,

Obstacles → rectangles;

Obstruction polygon



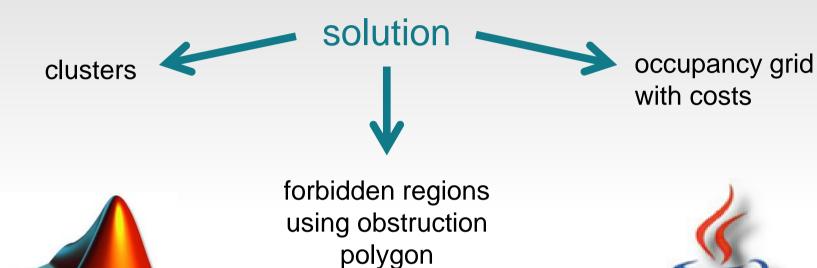
(KAKOS AND KYRIAKOPOULOS, 2005)



# Model based on Probabilistic Roadmap

Create a graph with subsets of all available positions and choose the shortest path





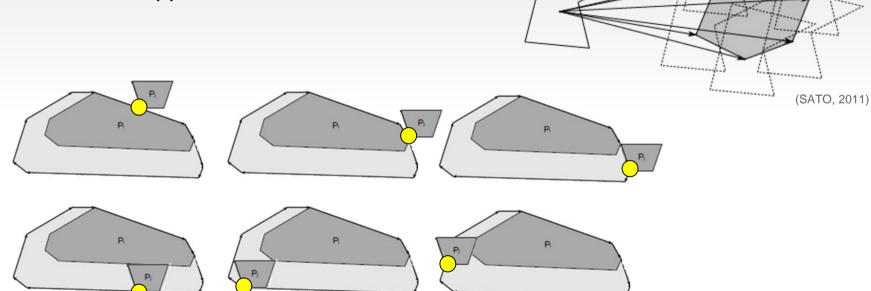


# Proposed approach



GRUPO EMBRAER

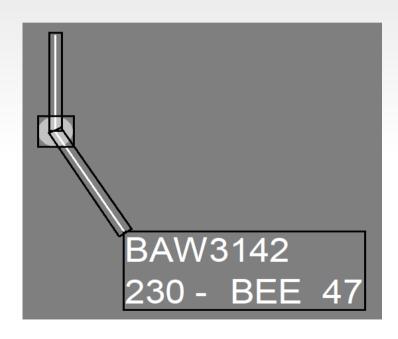
Obstruction polygon using Minkowski sum: translations applied to elements

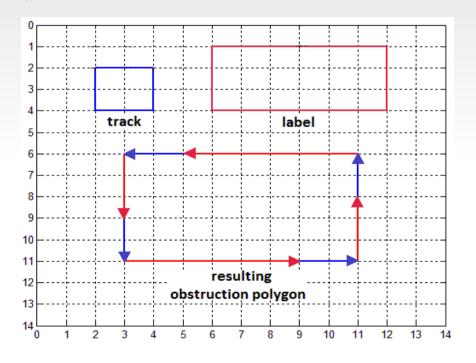


(SATO, 2011)



## In our case, all symbols become rectangles:

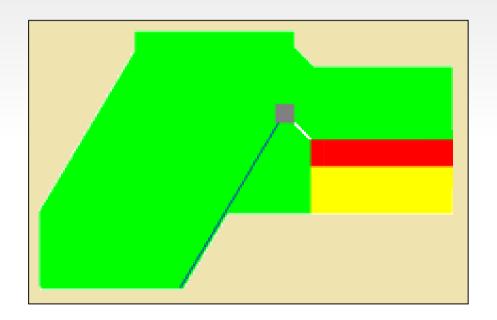




# Proposed approach



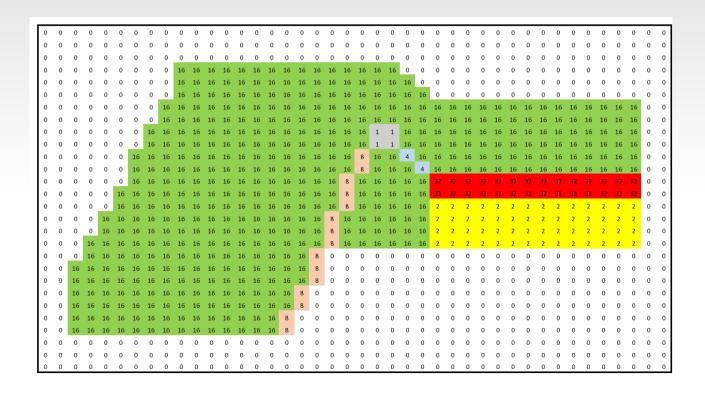
# Occupancy grid



Type of overlap	Meaning		
0	free position		
1	track		
2	label		
4	leader line		
8	speed vector		
16	forbidden region		
32	callsign		

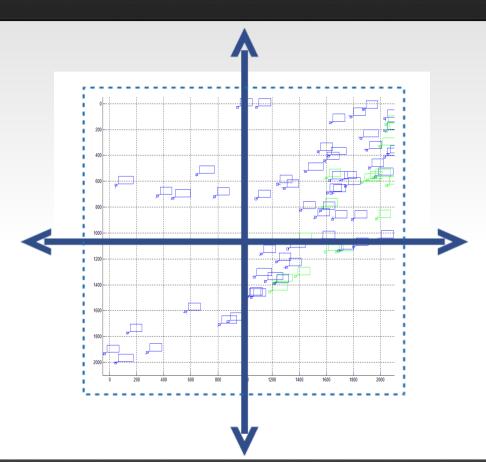


# Occupancy grid





Analysis by quadrants



# Proposed approach



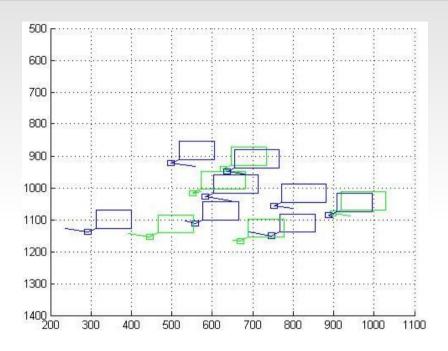
Relaxation: penalties

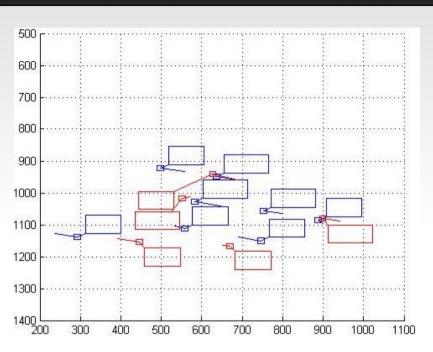


Type of overlap	XOR	Adapted result	Penalty
callsign + X	32 ⊕ X	32 – 40 or 48	150
label + track	2 🕀 1	3	40
label + label	2 $\oplus$ 2	2	30
leader line + leader line	4 ⊕ 4	4	25
leader line + label	4 ⊕ 2	6	20
label + speed vector	2 ⊕ 8	10	15
leader line + track	4 ⊕ 1	5	10
leader line + speed vector	4 ⊕ 8	12	5
label + free position <i>or</i> leader line + free position	0	0	0

# Model's validation: proof of concept using MATLAB



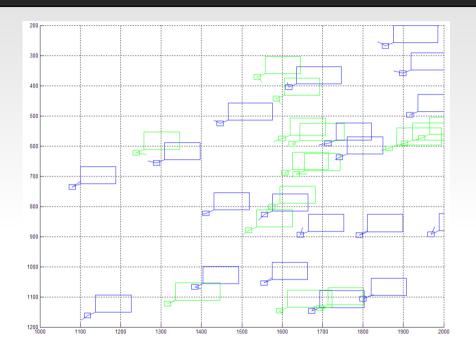


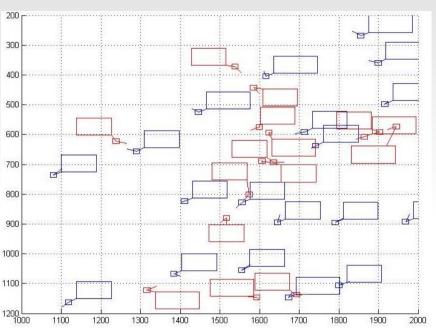


- Fixed labels
- Movable labels
- Repositioned labels

# Model's validation: proof of concept using MATLAB

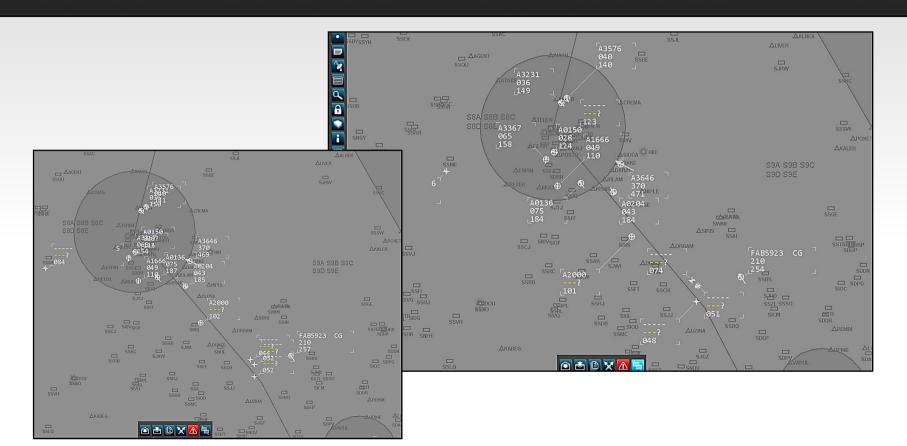






- Fixed labels
- Movable labels
- Repositioned labels

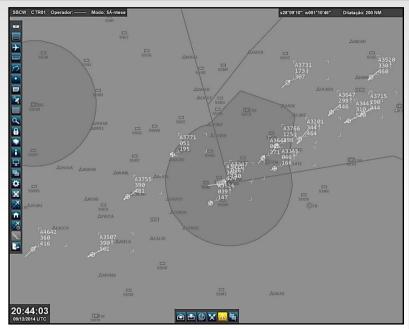


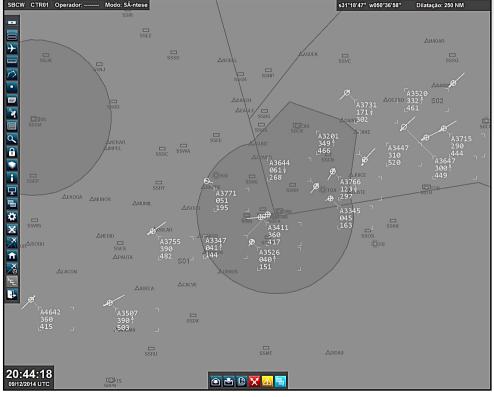




Conflict between two overlapped labels is 036 solved Δυ**ρες** 197/4



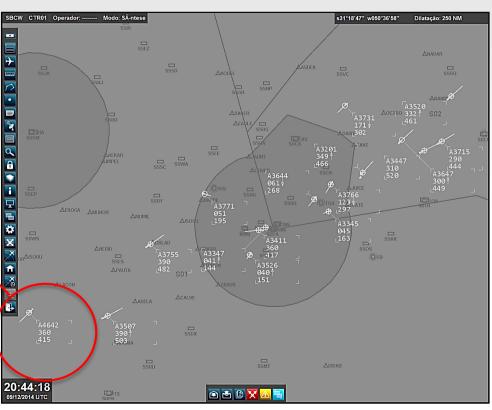








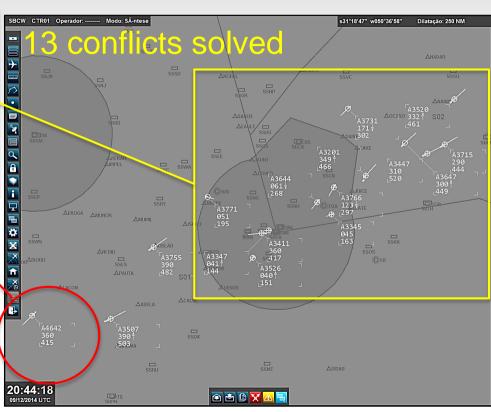
Rotated to the default position (135° from the top of the screen and default leader line's length)



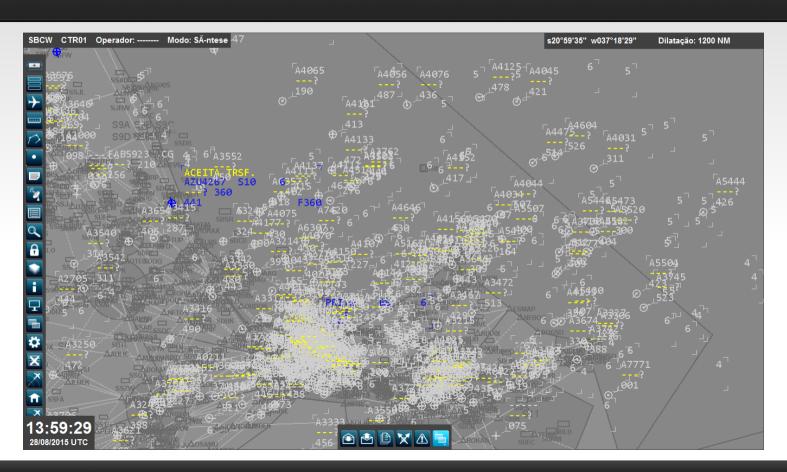




Rotated to the default position (135° from the top of the screen and default leader line's length)

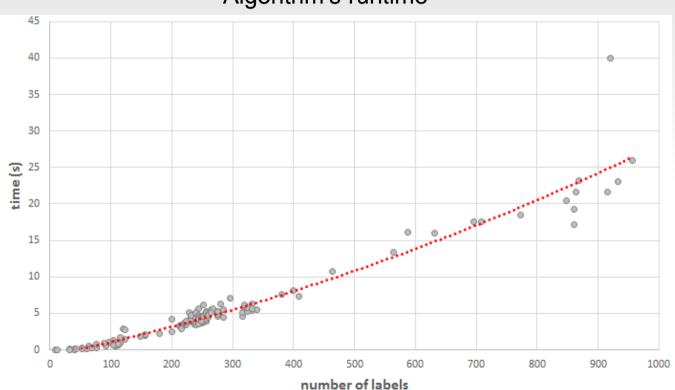








# Algorithm's runtime



## Conclusion and future work



✓ Label-overlapping problem

√ 8 kinds of overlap

■ The solution is efficient → real time

Easy inclusion of relaxation rules

